

LibSnmp

Table des matières

| | | |
|----------|-------------------------|----------|
| 1 | Introduction | 1 |
| 2 | API snmp | 1 |
| 3 | API wiener | 1 |
| 4 | Fonctions wiener | 2 |
| 5 | Code source | 4 |

1 Introduction

```
# yum install net-snmp-libs
# gcc -o go -lnetsnmp ?
# gcc -o go /usr/lib/libnetsnmp.so.15 ??
```

2 API snmp

fichier *snmp.h* :

```
#ifndef __SNMP_H
#define __SNMP_H

#include <net-snmp/net-snmp-config.h>
#include <net-snmp/net-snmp-includes.h>

typedef struct snmp_session Session;
typedef struct snmp_pdu Pdu;
typedef struct variable_list List; /* /usr/include/net-snmp/library/snmp_api.h:518 */

/* API */
Session* connectSnmp(char* ipAddress); /* Warning: use 'admin' priviledges */
Session* disconnectSnmp(Session* );
Pdu* getSnmp(Session*, char* requestedOid);
int setSnmp(Session*, char* requestedOid, char types, char *values);

int getASN_OCTET_STR(List*, char**);
int getASN_INTEGER(List* );
float getASN_OPAQUE_TAG2_FLOAT(List* );
/* int getASN_BIT8(List* ); */
/* int getASN_BOOLEAN(List* ); */

void showAsnTypeForDebug(List* var);

#define boolError 2
#define intError -32767
#define floatError -1.
#define doubleError -1.
```

```

/* see exemple in section _utMAIN in snmp.c */

#endif /* __SNMP_H */

```

3 API wiener

fichier *wiener.h* :

```

#ifndef __WIENER_H
#define __WIENER_H

#include "global.h"
#include "snmp.h"

#define DEFAULT_IP_ALIM "192.168.1.86"

int setWienerOff(const char* ipAddress);
int setWienerOn(const char* ipAddress);

#endif /* __WIENER_H */

```

4 Fonctions wiener

fichier *wiener.c* :

```

int setWienerOff(const char* ipAddress)
{
    Session* p_session = (Session*) 0;
    Pdu *response = (Pdu*)0;
    int rc = FALSE;

    if (ipAddress == (char*)0)
        ipAddress = DEFAULT_IP_ALIM;

    if ((p_session = connectSnmp(ipAddress))
        == (Session*)0)
        goto error;

    /* switch off */
    if (setSnmp(p_session, ".1.3.6.1.4.1.19947.1.1.1.0",
                != TRUE)
        goto error;

    rc = TRUE;
error:
    return rc;
}

int setWienerOn(const char* ipAddress)
{
    Session* p_session = (Session*) 0;
    Pdu *response = (Pdu*)0;

```

```

/* outV, minV and MaxV */
static char voltagesOids[][] [32] =
{
    ".1.3.6.1.4.1.19947.1.3.2.1.10. ", /* outputVoltage */
    ".1.3.6.1.4.1.19947.1.3.2.1.16. ", /* minVoltage */
    ".1.3.6.1.4.1.19947.1.3.2.1.17. " /* maxVoltage */
};

const int indexOfUnitsInVoltagesOids = 30;

/* outV, minV and MaxV */
float voltages[3];

static char unit[]={'1', '2', '4', '5', '\0'};

int try = 0;
int nbConsecutiveValidatedTries = 0;
int rcOnLoop = TRUE;
int u, i;
int rc = FALSE;

if (ipAddress == (char*)0)
    ipAddress = DEFAULT_IP_ALIM;

if ((p_session = connectSnmp(ipAddress))
    == (Session*)0)
    goto error;

/* switch on */
if (setSnmp(p_session, ".1.3.6.1.4.1.19947.1.1.1.0",
            != TRUE)
    goto error;

/* validate 3 time output voltage */
do
{
    /* loop on each unit */
    for (rcOnLoop = TRUE, u=0; rcOnLoop && unit[u] != '\0'; ++u)
    {

/* get outputVoltage, minVoltage and maxVoltage for unit u*/
for (i=0; rcOnLoop && i<3; ++i)
{
    voltagesOids[i][indexOfUnitsInVoltagesOids] = unit[u];
    //printf(" %s\n", voltagesOids[i]);
    rcOnLoop &= ((response = getSnmp(p_session, voltagesOids[i])) != (Pdu*)0);
    rcOnLoop &= ((voltages[i] = getASN_OPAQUE_TAG2_FLOAT(response->variables)) != floatError);
    snmp_free_pdu(response);
}

/* validate output voltage for this unit */
//printf("outputVoltage = %f < %f < %f\n", voltages[1], voltages[0], voltages[2]);
rcOnLoop &= (voltages[1] < voltages[0] && voltages[0] < voltages[2]);
}

```

```

/* validate output voltage once */
if (rcOnLoop)
++nbConsecutiveValidatedTries;

response = (Pdu *)0;
}
while(nbConsecutiveValidatedTries < NB_CONSECUTIVE_VALIDATEDTRIES_NEEDED
&& ++try < NB_MAX_TRY);

rc = (nbConsecutiveValidatedTries == NB_CONSECUTIVE_VALIDATEDTRIES_NEEDED);
error:
return rc;
}

```

5 Code source

Je cherche à me déplacer dans les sous arbres, ce qui ne me semble pas trivial au regards des headers installés via le paquet **libsntp-dev**.

A priori il n'y a rien de prévu à cet effet ?!

- fichier */etc/apt/sources.list* :

```
deb-src http://ftp.fr.debian.org/debian lenny main contrib non-free
```

- installation du code source de */usr/bin/snmpwalk*

```
# mkdir rangerLesSourcesIci && cd rangerLesSourcesIci
# apt-get source net-snmp
# less apps/snmpwalk.c
```